

Fig-1

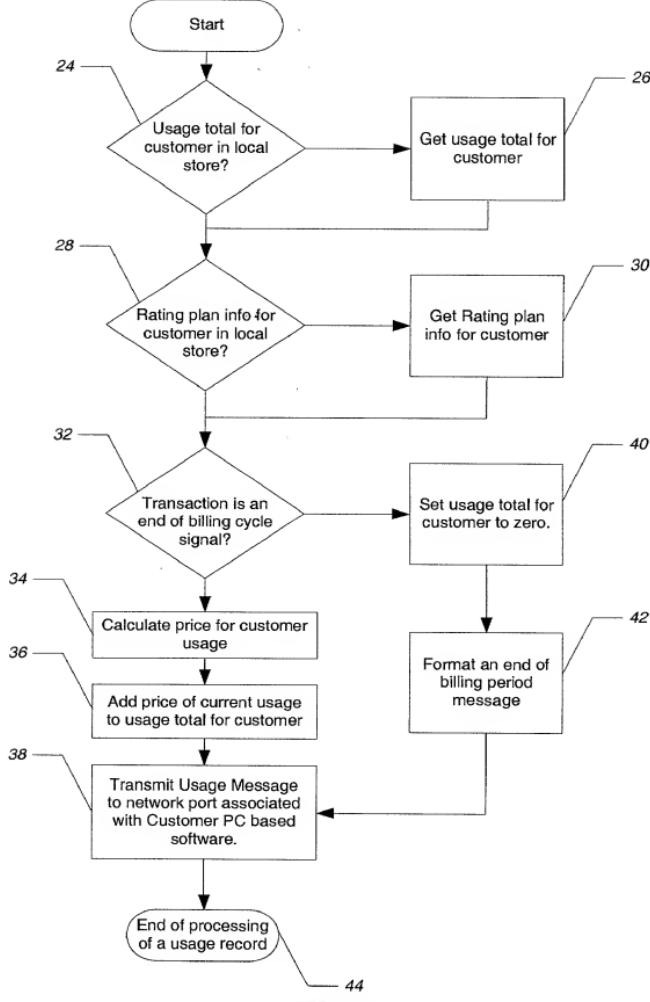


Fig-2



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Fig-3



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Fig-4

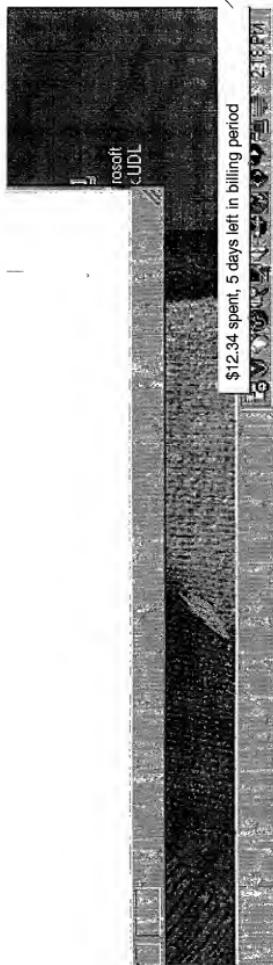


Fig-5

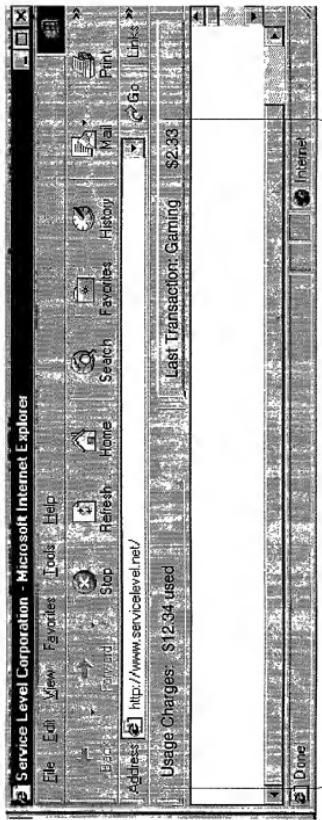


Fig-6

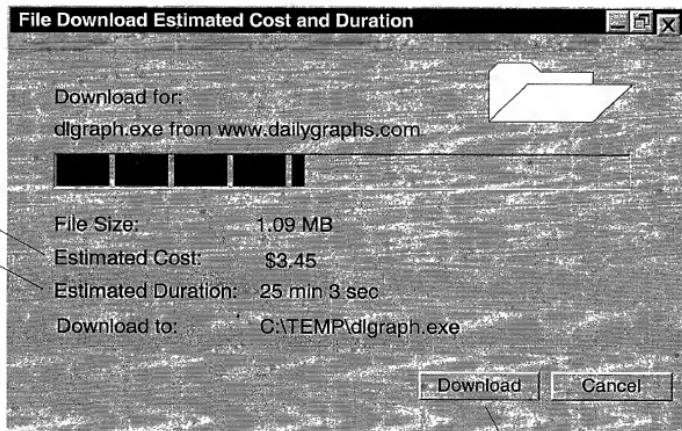


Fig-7

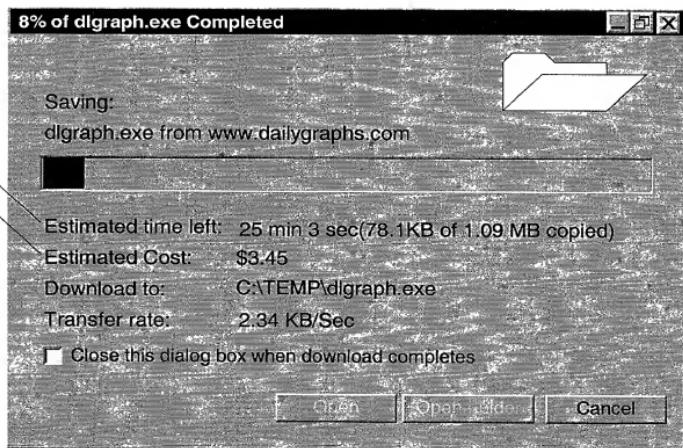


Fig-8

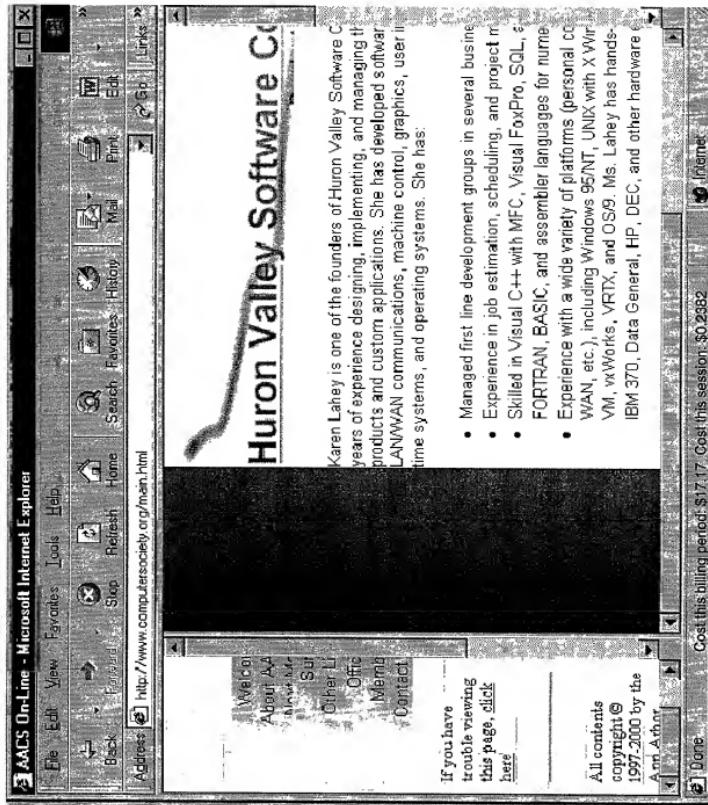
**Fig-9**



Fig-10

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Field Name	Description	Type of data	Size
Usage Description	The basic service description. These include "Email Transfer", "Gaming Service", "Voice Transmission", or "Financial Graphs".	Character	20
Additional Usage Description	This further describes the usage charged for. These may include "Star Craft Multi-user", "Ann Arbor to Delhi, India", or "NYSE Graphing".	Character	20
Units charged for	This is number of units charged for.	Numeric	11 with three decimal digits
Unit of measure	This might be megabytes, hours of gaming, minutes of conversation, or graphs provided.	Character	6
Date and time	Year/month/day/hour/minute/seconds	Date/time	10
Vendor	Identification of the vendor providing the service charged	Character	12
Charge	The amount charged for this transaction	Numeric	11 with three decimal digits
Currency of charge	The currency in which the charge is accessed	Character	4
Charge total to-date for the bill period	The amount spent in this customer account billing period-to-date	Numeric	14 with three decimal digits
Pre-paid or credit account balance remaining	This indicates the amount of money remaining that the account may spend without exhausting the pre-paid amount or account credit worthiness.	Numeric	14 with three decimal digits
Usage attribution	This value marks usage as related to a user sub-division of usage. For example, this may be the account number of a law firm client, the room number for a hotel room, or the account number for a public relations firm client.	Character	12
Time delay second	This identifies the amount of time to delay after this record before reading the next record when simulating the presence of an Instant IP Server in the Usage-machine Instant IP Server.	Integer	3

Fig-11